

Area 3:16 Paintball Rules

1 John 3:16

This is how we have known what love is: Jesus Christ laid down his life for us. And we ought to lay down our lives for others.

- MASKS:
 - BEFORE you enter the netted area, you MUST put your mask on. Masks must be worn at ALL TIMES while in the playing field. NEVER take your mask off out there. This is the most important rule out there. If you get shot in the eye, you're going to lose it. If you get shot anywhere else in the face, it's going to hurt like the dickens. **KEEP YOUR MASK ON!**
 - The only situation you can take your mask off is if Adam or Tessa directly tells you to take it off because of a medical emergency. If you feel as though you cannot breathe, make your way off the field or to one of the refs.
 - If you take your mask off out there, you will leave the paintball area. You will not be able to play and will not be able to watch.
 - Taking your mask off means lifting the mask in any way that separates the foam from your skin. That could be lifting it to try to clear fog or taking it completely off. Neither of these actions are acceptable.
 - **Breathing Tip:** suck your lower lip in and push your upper lip out. When you breathe out, this will push the air down and help to keep your mask from fogging up.

- **MARKERS:**

- Markers **MUST** stay in playing field. **DO NOT** bring your marker into the safe zone. There is a rack out there for a reason.
- At no time will we ask you to bring a marker through the safe zone. Only refs are allowed to do this.
- **DO NOT** exit through the back of the field. That is bringing your marker into the safe zone. Only leave the field through the exit.
- **DO NOT** set your marker down on the ground.
- **DO NOT** pick up paint from the ground at **ANY TIME**.
- If your marker does not fire, try to pull back the hammer once. If that does not work, call a ref.

- **SAFETY:**

- Safeties must be on at **ALL TIMES** while you are not actively playing a game.
- Once you reach the starting point you may take your safety off. You **MAY NOT** fire until the game has begun.
- You **MUST** put your safety back on before putting your marker back in the rack before exiting the field.

- **TRIGGER:**

- Keep fingers off of the trigger until you are ready to fire.
- 3 round bursts.

- **NETTING:**

- You must keep 5 feet back from netting at all times.
- Don't step, sit, stand, kick, or dig in the berm. Just don't mess with it.

- PLAYING:

- A player is out if a ball BREAKS on them or their marker. Anywhere on your body or your marker.
- A player is not out if the ball does not break.
- Once you call yourself out, you are out.
- To call yourself out, yell "I'm out! I'm out! I'm out!". Stand up slowly and put your hands above your head. Walk to the exit with your hands up, yelling "I'm out!" as you go.
- A player is not out if they are hit with splatter.
- Call for a PAINT CHECK if you are not sure if the ball broke. A ref will come over to you. Yell loud, it's hard to hear with masks on.
- DEAD MEN TELL NO TALES: Once you are dead, you cannot speak. No telling your teammates where people are as you walk off the course.
- Spectators in the safe zone: **NO CHEATING!** You are allowed to coach "watch your left!" or "move up!", but you are not allowed to cheat. Cheating is saying things like, "Tyler is behind you!" or "They are behind the Elephant butt!"
- If your marker malfunctions during a game, call a ref over. If it is not a quick fix, you will be out for that game. If your marker is making a farting noise you are out of air and must call yourself out. If you run out of balls you are out.
- There are two starting points: white and orange. These are triangles marked with flags. You must have one foot in the triangle at the start of the game. Woods ball: a doe and a buck. You must have the tip of your barrel on the starting point at the start of the game.
- **Mercy rule:** If you come up on someone within 10 feet, and they have no idea you are there, you cannot shoot them. You must first give them the option to surrender. If the person moves in any way besides their hands going straight up to call themselves out, you may shoot them.
- **Play with INTEGRITY. This means playing honest. Call yourself out if you're out, follow the rules, and don't cheat.**